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**Fulli et al.**

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(54) **PARALLEL PROCESSING FOR LOW LATENCY NETWORK ADDRESS TRANSLATION**

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None  
See application file for complete search history.

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(51) **Int. Cl.**

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*H04L 29/06* (2006.01)  
*H04L 29/12* (2006.01)  
*H04L 12/727* (2013.01)

(52) **U.S. Cl.**

CPC ..... *H04L 45/745* (2013.01); *H04L 29/0653*

*Primary Examiner* — Christopher Crutchfield

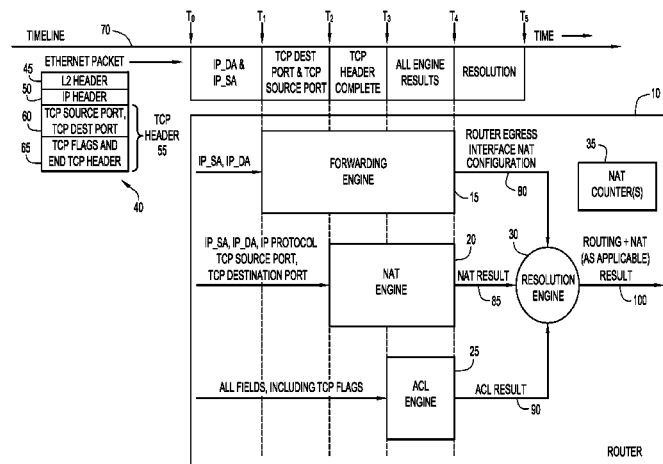
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(57)

**ABSTRACT**

A packet is received at an ingress port of a networking device and a forwarding result that identifies an egress port for the packet is generated. In parallel with the generation of the forwarding result, a network address translation (NAT) result that identifies one or more NAT rules for possible application to the packet is generated. The forwarding result and the NAT result are then used to generate a routing decision result.

**21 Claims, 10 Drawing Sheets**



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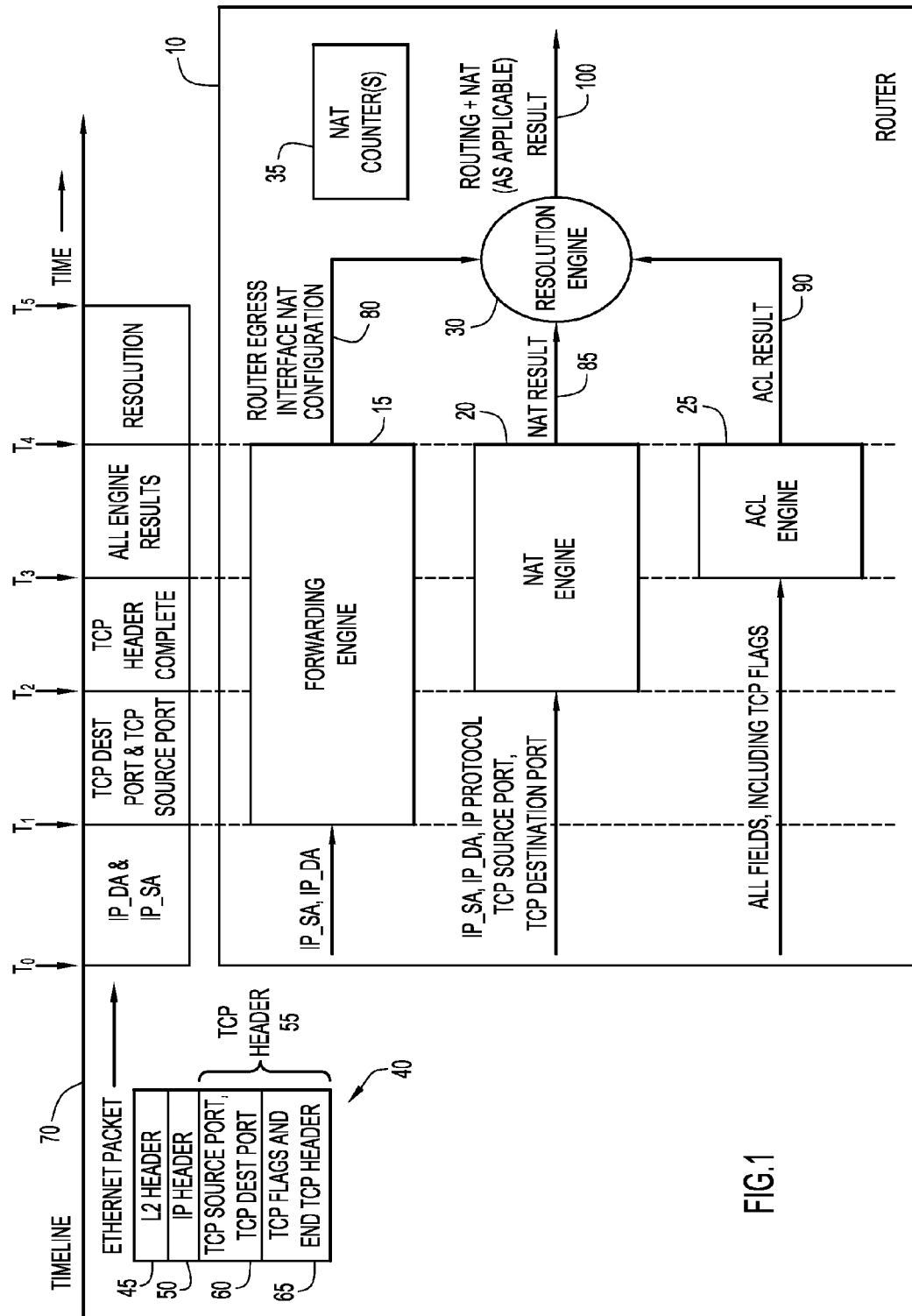
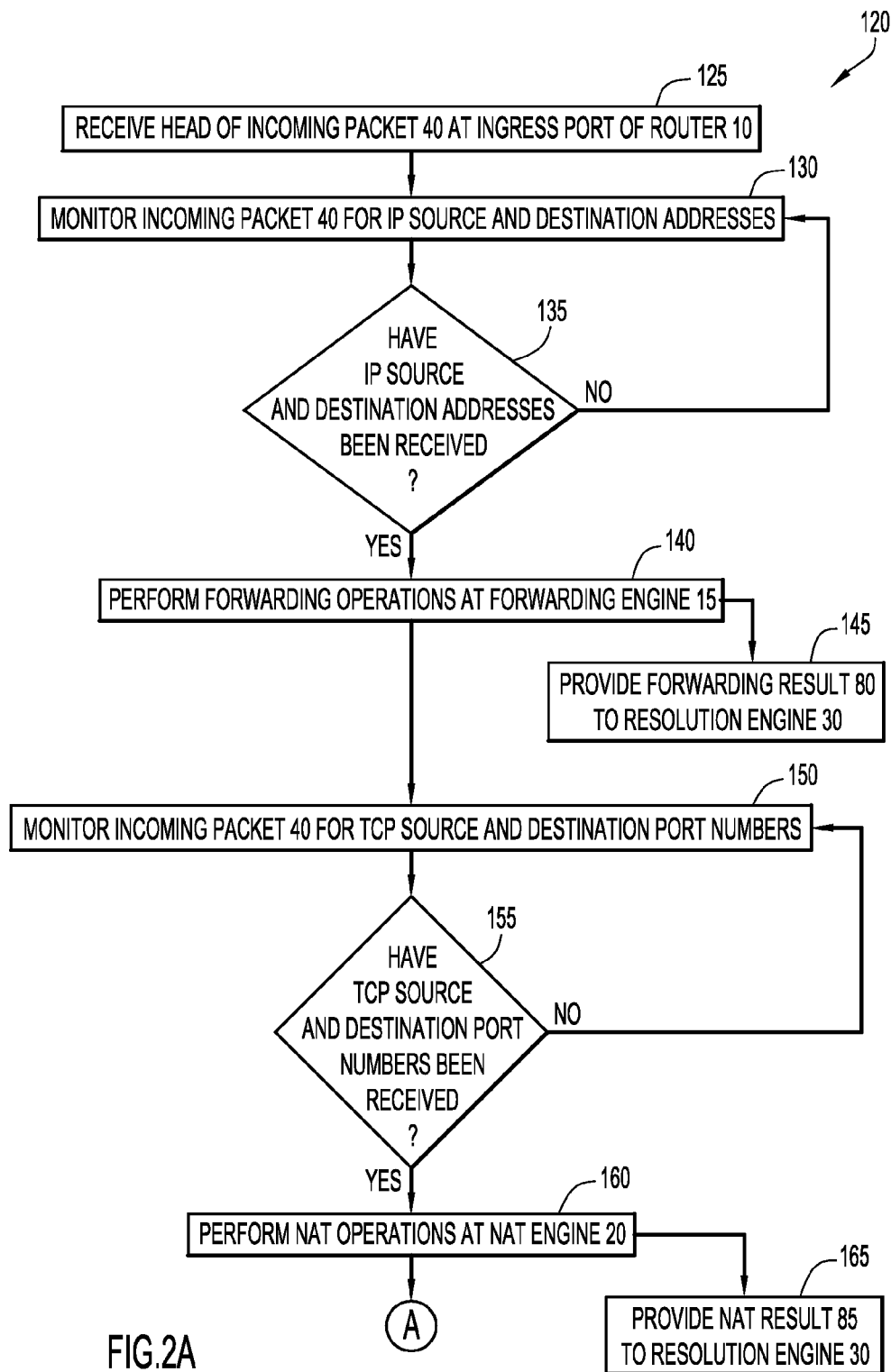


FIG. 1



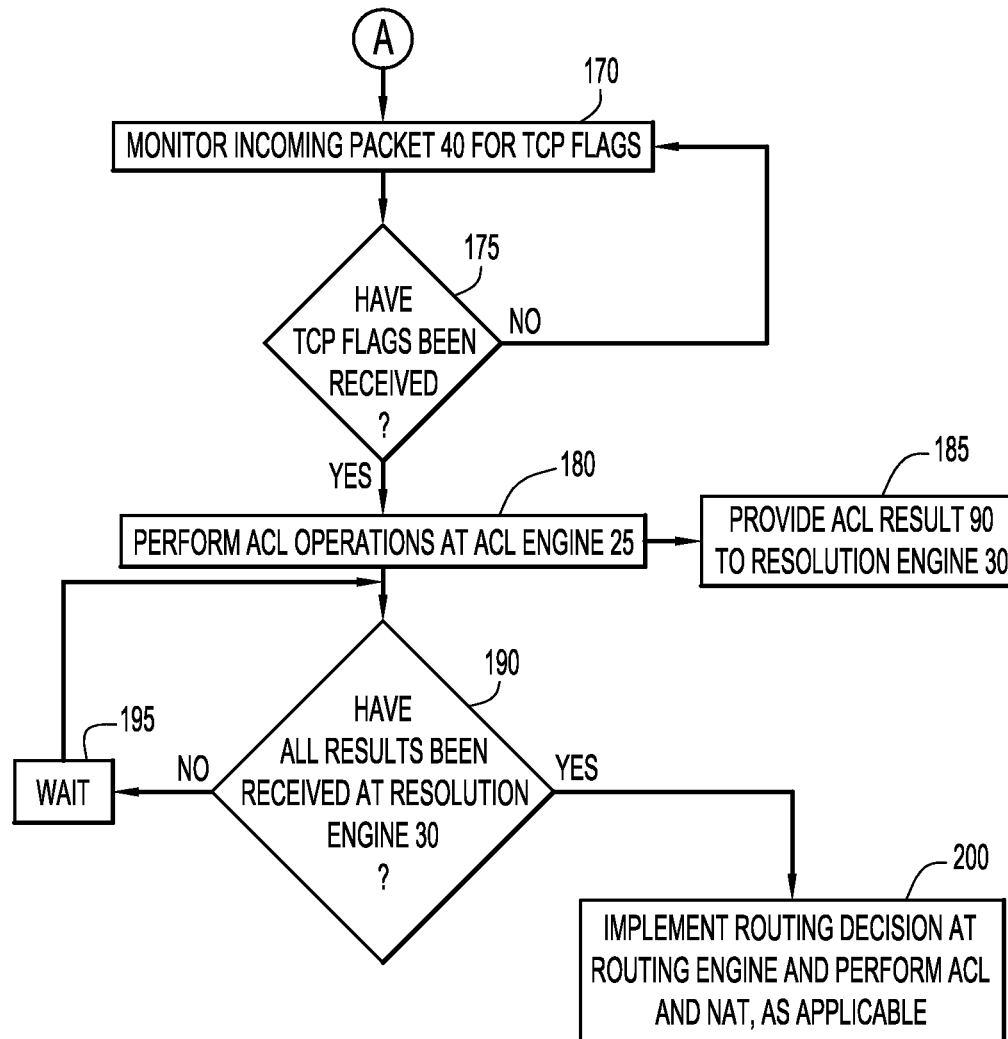


FIG.2B

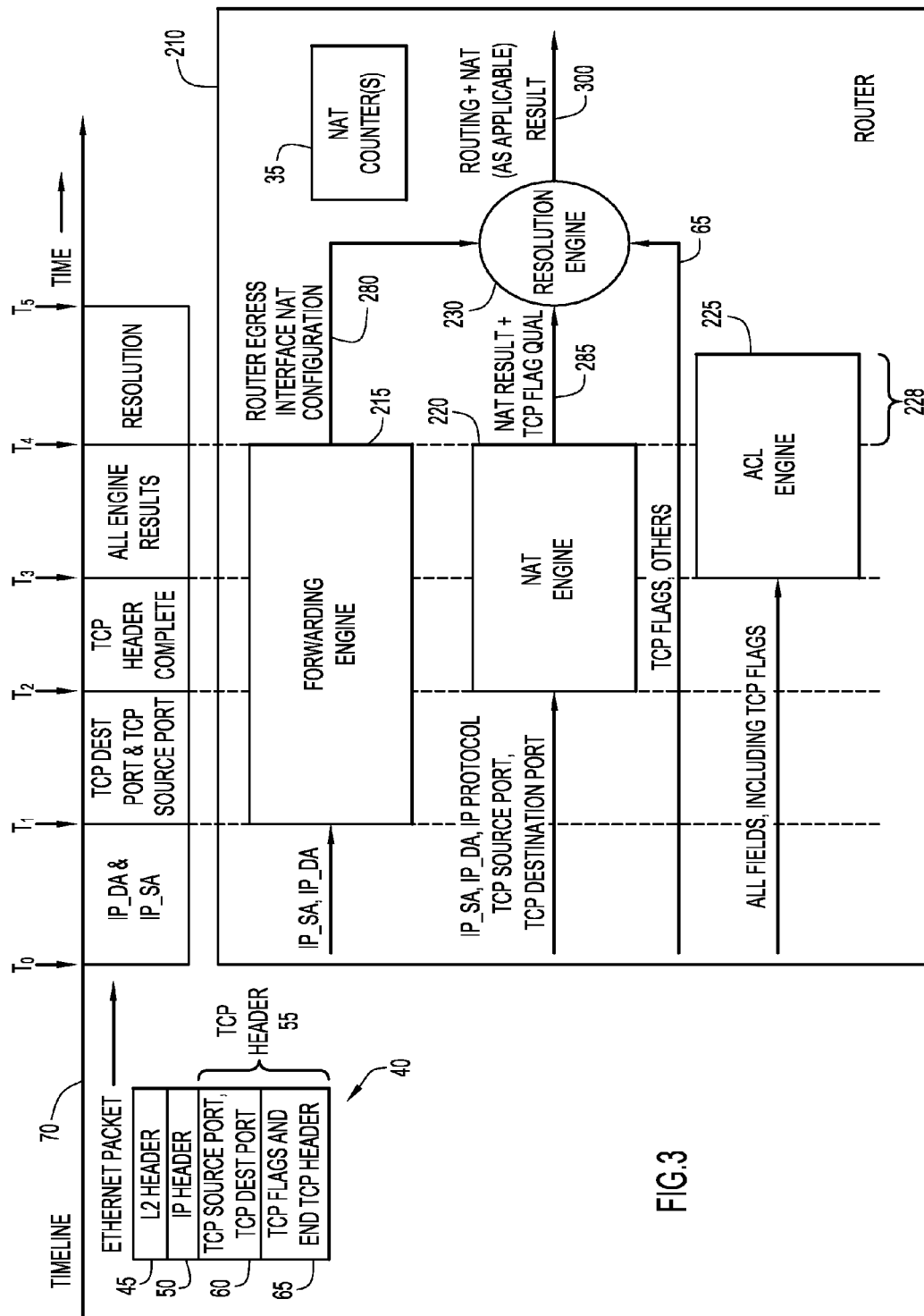
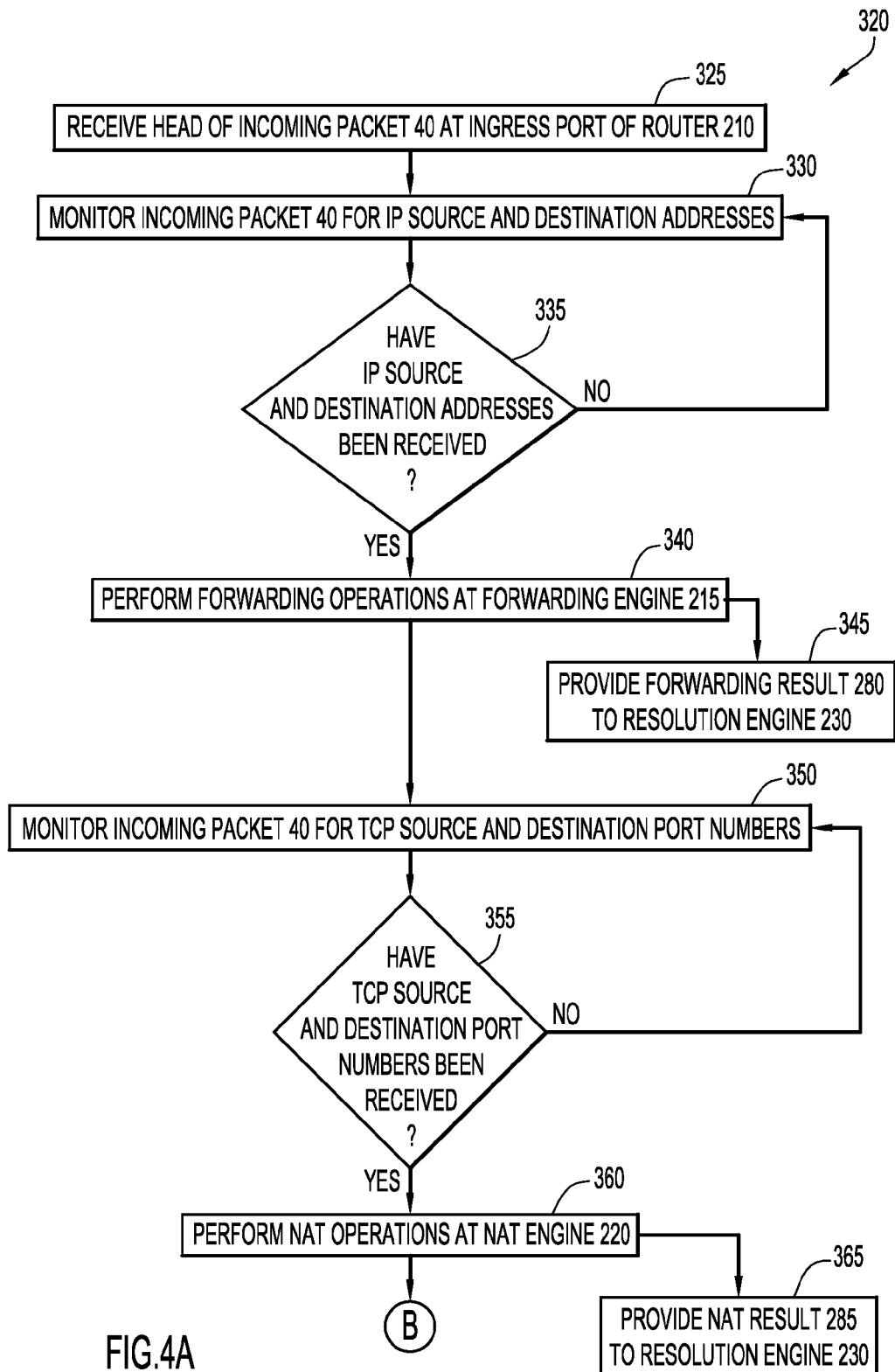


FIG.3



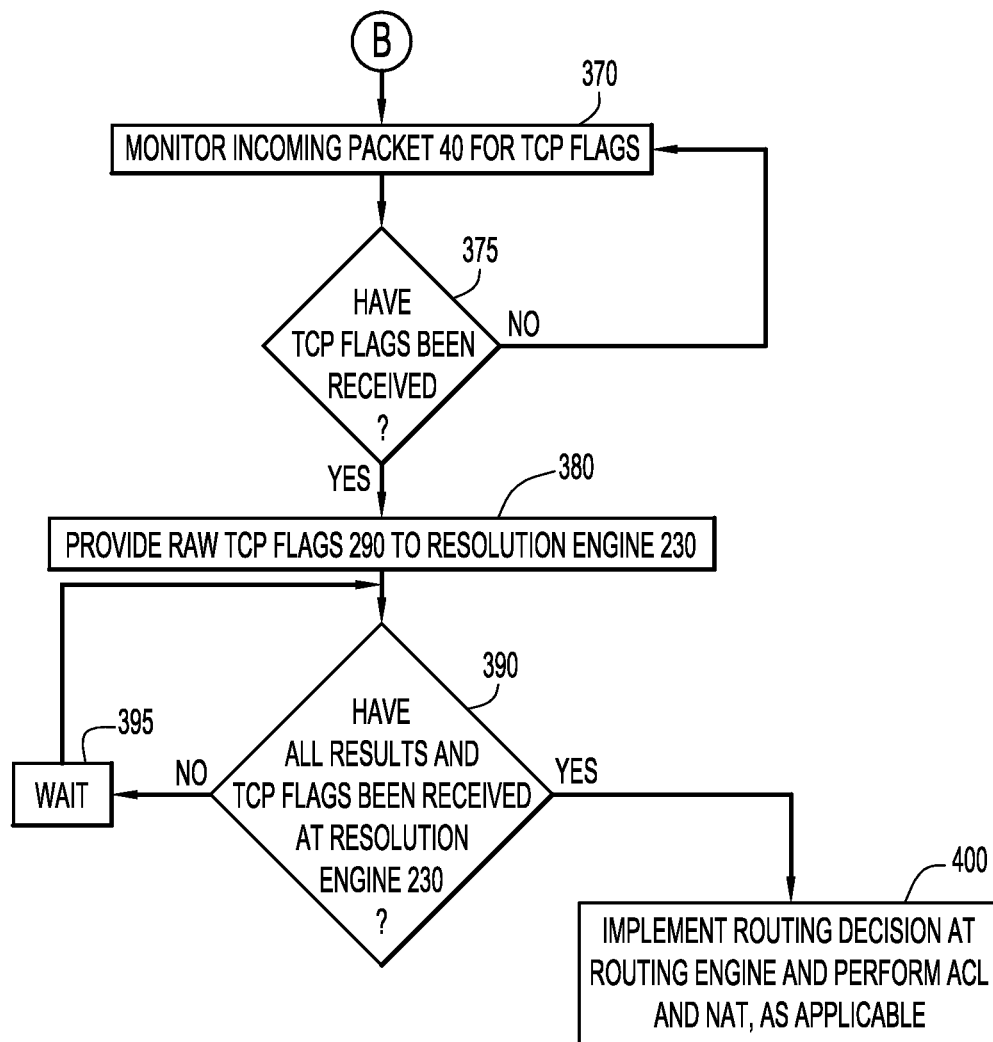
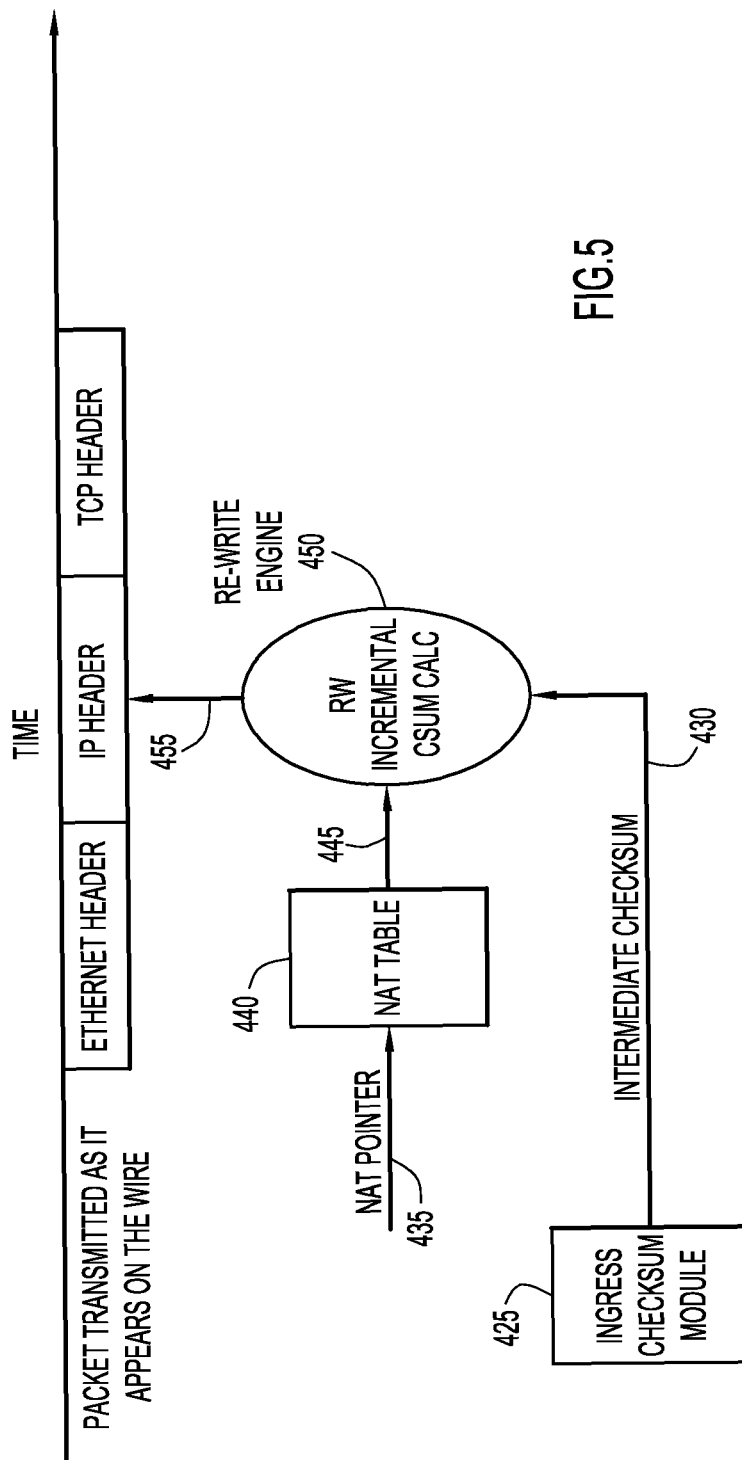


FIG.4B





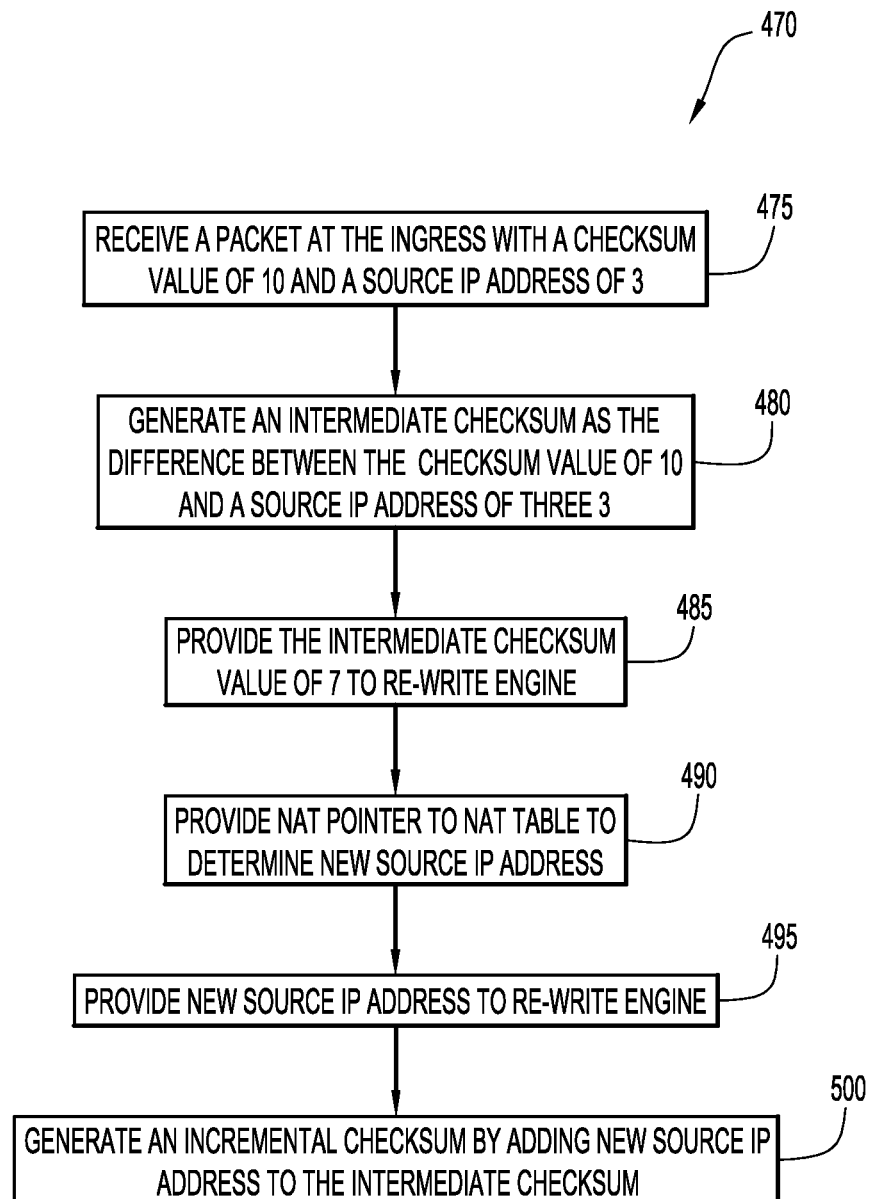


FIG.6

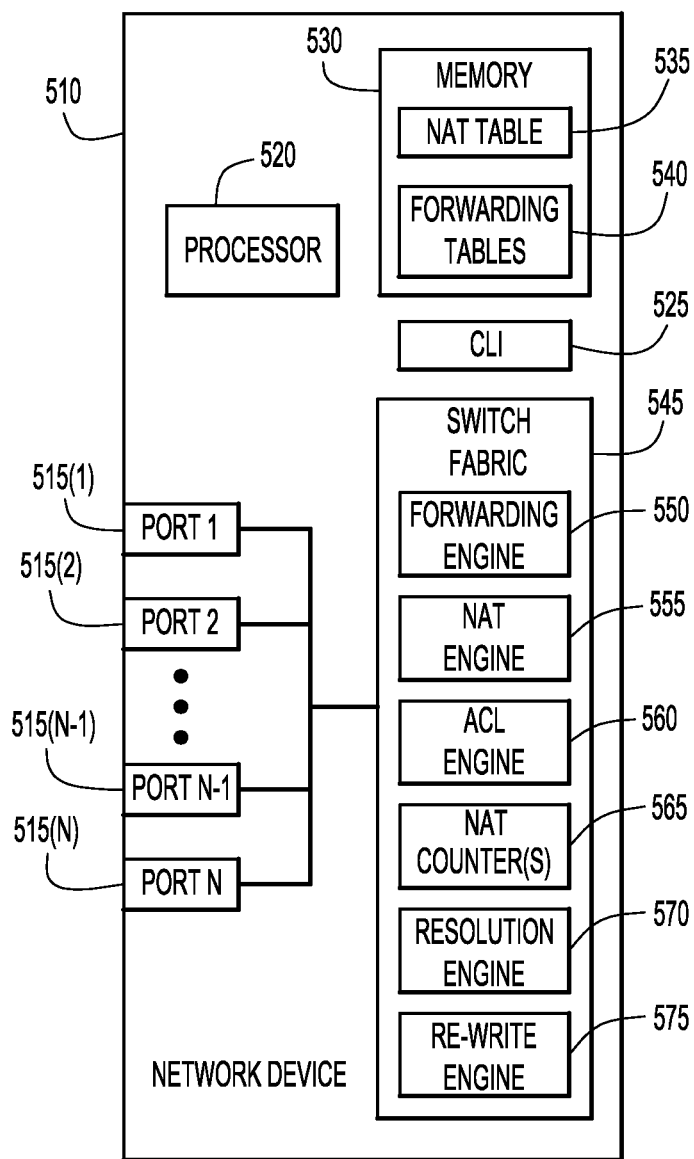


FIG.7

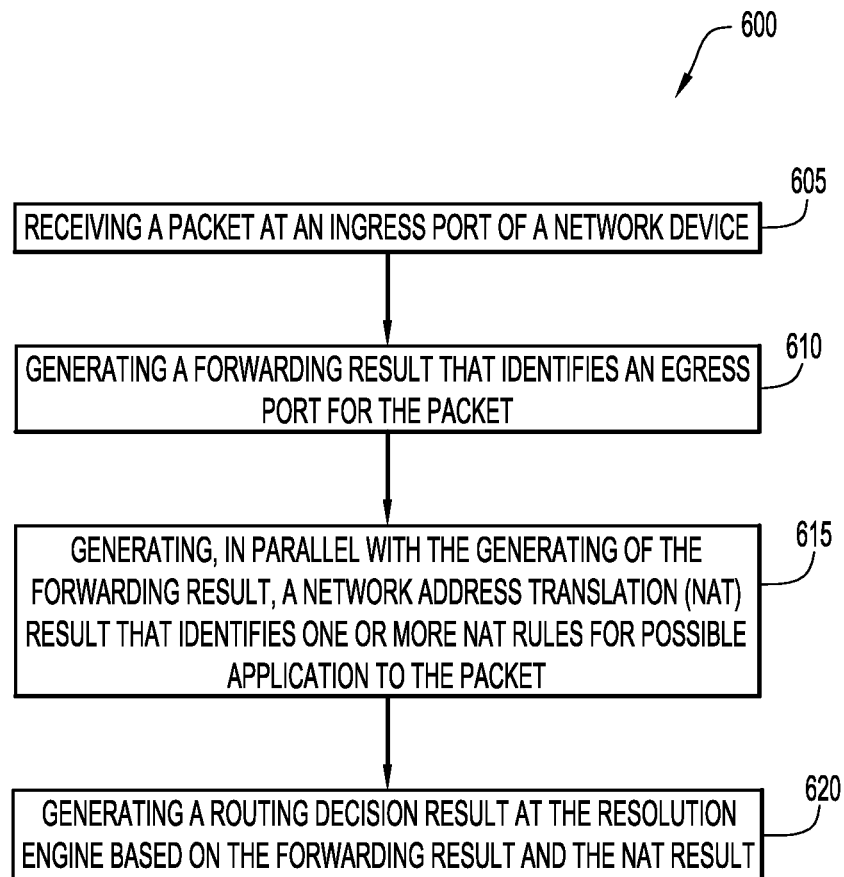


FIG.8

1

# PARALLEL PROCESSING FOR LOW LATENCY NETWORK ADDRESS TRANSLATION

## CROSS-REFERENCE TO RELATED APPLICATIONS

This application is a continuation of U.S. application Ser. No. 13/755,438, filed Jan. 31, 2013, which in turn claims the benefit of U.S. Provisional Patent Application No. 61/702,327 filed on Sep. 18, 2012. The contents of each these applications are hereby incorporated by reference herein.

## TECHNICAL FIELD

The present disclosure relates to latency in a networking device.

## BACKGROUND

In computing networks, data is transmitted from a source to a destination in the form of packets. These packets generally pass through one or more networking devices, such as switches, routers, firewalls, etc. Certain customers, such as those in the financial sector, demand network architectures that provide low latency and high integration with low costs. The latency of a networking device is the difference between the arrival time and the departure time of a packet. As such, latency may be measured as the time between the time a first bit of a packet (i.e., the packet head) arrives at an ingress port and the time that the first bit of the packet departs from an egress port.

Networking devices may perform one or more operations that introduce latency into the packet transmission process. These operations may include, for example, layer 2 (L2) and/or layer 3 (L3) forwarding, Network Address Translation (NAT), and L2/L3/layer 4 (L4) access control list (ACLs) operations.

## BRIEF DESCRIPTION OF THE DRAWINGS

FIG. 1 is a schematic diagram of a networking device configured to perform parallel processing operations in accordance with examples presented herein.

FIGS. 2A and 2B illustrate a flowchart of a method in accordance with examples presented herein.

FIG. 3 is a schematic diagram of a networking device configured to perform parallel processing operations in accordance with examples presented herein.

FIGS. 4A and 4B illustrate a flowchart of a method in accordance with examples presented herein.

FIG. 5 is a schematic diagram illustrating the determination of an incremental checksum in accordance with examples presented herein.

FIG. 6 is a flowchart illustrating a method for determining an incremental checksum in accordance with examples presented herein.

FIG. 7 is a block diagram of a network device in accordance with examples presented herein.

FIG. 8 is a high-level flowchart in accordance with examples presented herein.

## DESCRIPTION OF EXAMPLE EMBODIMENTS

### Overview

In accordance with examples presented herein, a packet is received at an ingress port of a networking device and a

2

forwarding result that identifies an egress port for the packet is generated. In parallel with the generation of the forwarding result, a network address translation (NAT) result that identifies one or more NAT rules for possible application to the packet is generated. The forwarding result and the NAT result are then used to generate a routing decision result.

### Example Embodiments

FIG. 1 is a block diagram of a network device 10 such as a multi-layer switch, router, etc., configured to perform parallel processing operations in accordance with examples presented herein. In the example of FIG. 1, networking device 10 is a router that includes a forwarding engine 15, a network address translation (NAT) engine 20, an access control list (ACL) engine 25, a resolution engine 30, and one or more NAT counters 35. It is to be appreciated that router 10 may include one or more other elements (e.g., processor, application specific integrated circuit(s), network interface ports, etc.) that, for ease of illustration, have been omitted from FIG. 1.

Also shown in FIG. 1 is a packet 40 that, in this example, is an Ethernet packet. Packet 40 includes an L2 header 45, an L3 or Internet Protocol (IP) header 50, and an L4 or Transmission Control Protocol (TCP) header 55. The L2 header 45 includes destination and source media access control (MAC) addresses while the IP header 50 includes L3 addresses in the form of a destination IP address (IP\_DA) and a source IP address (IP\_SA).

In accordance with the TCP, a data stream is segmented and TCP header 55 is added to create a TCP segment. The TCP segment is then encapsulated into an IP datagram. In the example of FIG. 1, TCP header 55 includes, among other information, TCP port information 60, and TCP flags 65. The TCP port information 60 comprises a TCP source port number (TCP source port) and a TCP destination port number (TCP destination port). The TCP flags 65 may include the Nonce Sum (NS) flag (1 bit), the Congestion Window Reduced (CWR) flag (1 bit), the Explicit Congestion Notification (ECN) echo (ECE) flag, the urgent pointer (URG) flag (1 bit), the Acknowledgment (ACK) flag (1 bit), the Push (PSH) flag (1 bit), the reset (RST) flag (1 bit), the Synchronize sequence numbers (SYN) flag (1 bit), and the Finished (FIN) flag (1 bit). The TCP header 55 may also include other information as is known in the art.

In operation, router 10 includes a plurality of network interface ports (not shown in FIG. 1). Packet 40 is received at one of these ports and the receiving port is referred to as the ingress port or ingress. As the packet 40 is received at the ingress port, the information (L2 header 45, IP header 50, and TCP header 55) in packet 40 will become available for use by router 10 in routing the packet 40.

Due to the structure of packet 40, the information contained therein will become available for use by router 10 at different times. FIG. 1 includes a timeline 70 that illustrates when various pieces of information in packet 40 become available for use by router 10. As shown in timeline 70, the first information available for use by router 10 is the L3 information that includes the source and destination IP addresses. The point in time at which the source and destination IP addresses are available is shown at  $T_1$ . The time that the packet 40 is received by the router 10 is shown at  $T_0$ .

Timeline 70 further illustrates that the availability of the IP source and destination addresses is followed by the availability of TCP source and destination port numbers at  $T_2$ . Subsequently, the complete TCP header (including the TCP flags) becomes available at  $T_3$ . As described further below, the

techniques presented herein primarily use the source and destination IP address, TCP source and destination port numbers, and TCP flags. As such, the availability of these specific pieces of information is explicitly shown in timeline 70. It is to be appreciated that other pieces of information, such as L2 information, may also become available to router 10 after  $T_0$ . Accordingly, the timeline 70 illustrates the relative order at which the above source and destination IP addresses, TCP source and destination port numbers, and TCP flags are received and may not represent the complete timeline for the availability of information in packet 40 (i.e., other information may be received prior to, at the same time as, or after any of the source and destination IP address, TCP source and destination port numbers, and TCP flags).

The packet processing techniques presented herein leverage the fact that the information in the packet 40 is received, and becomes available, in a particular sequence so as to reduce latency in packet processing. More specifically, as described below, the router 10 is configured to implement several traditionally serial processing operations in parallel to expedite routing processing of packet 40. Also as described further below, the start of each of these parallel processing operations occurs immediately upon the receipt and availability of the relevant information in packet 40 (i.e., the information used in the respective processing operations), rather than waiting until the entire packet 40 is received and all information is available.

FIG. 1 illustrates an example arrangement that uses three parallel packet processing operations that include forwarding, NAT, and ACL. The forwarding operations are performed by forwarding engine 15, the NAT operations are performed by NAT engine 20, and the ACL operations are performed by ACL engine 25. The forwarding operations of forwarding engine 15 are, in essence, operations to identify or determine an egress port for packet 40. These forwarding operations are performed using L3 information, including the IP source and destination addresses of packet 40. These operations may include accessing a series of forwarding tables (not shown in FIG. 1). As noted above, the IP source and destination addresses of packet 40 are received and available at  $T_1$ , prior to the receipt and availability of the L4 information (e.g., the TCP header). As such, in the example of FIG. 1, the forwarding engine 15 is configured to begin the forwarding operations substantially immediately after the IP source and destination addresses of packet 40 are available. In other words, the forwarding operations begin approximately at, or immediately after,  $T_1$ .

The forwarding operations of the forwarding engine 15 generate a forwarding result 80 that is provided to the resolution engine 30. The forwarding result 80 identifies the egress interface for packet 40 and, as described further below, whether the packet 40 should undergo NAT. The forwarding result 80 may have a number of different formats. In certain examples, the forwarding result 80 may be one or more bits that are forwarded to, and used by, the resolution engine 30.

In certain circumstances, a router or other networking device functions as an agent between a public or external network (e.g., the Internet) and a private or internal network (e.g., a local area network (LAN)). In such circumstances, the computing devices connected to the internal network have unique IP addresses that are used for communications within the internal network. However, all of the computing devices connected to the internal network are represented to the external network using a single assigned IP address. As a result of this configuration, when a packet is routed from an inside interface/port (i.e., an interface attached to the internal network) to an outside interface/port (i.e., an interface attached

to the external network), or vice-versa, the router performs NAT. NAT includes the changing of one or more fields in a packet so that the packet is able to reach its intended destination. The fields that may be changed during NAT include, for example: (1) the source IP address of the packet, (2) the destination IP address of the packet, (3) the TCP or L4 source port number, and (4) the TCP or L4 destination port number. A packet that is routed from an internal interface to an external interface, or vice versa, is referred to as crossing an NAT border (i.e., the packet undergoes a NAT crossing).

The NAT operations of NAT engine 20 do not include the actual translation of any of the above fields in packet 40. Rather, the NAT operations at NAT engine 20 include the generation of one or more NAT rules that may be applicable to packet 40 if the packet is to be routed from an internal interface to an external interface, or vice versa. More specifically, the forwarding engine 15 is configured to determine the egress interface for packet 40, thereby determining if the packet is to undergo a NAT crossing. As such, the NAT engine 20 does not perform the actual field translations (because it does not know if a NAT crossing will occur), but rather determines or sets one or more NAT rules for use by resolution engine 30 in performing the NAT, if applicable. The NAT engine 20 provides a NAT result 85 to resolution engine 30 that identifies the one or more NAT rules that may be applied to packet 40. The NAT result 85 may have a number of different formats. In certain examples, the NAT result 85 may be one or more bits that are forwarded to, and used by, the resolution engine 30.

The NAT operations of NAT engine 20 are performed using the IP source and destination addresses of packet 40 available at  $T_1$ , the protocol field in the IP header (available at the same time as the IP source and destination addresses), as well as some additional L4 information that is not available until  $T_2$ . This additional L4 information includes the TCP source and destination port numbers. It is to be noted that the TCP source and destination port numbers are received and available before the complete TCP header is available. As such, in the example of FIG. 1, the NAT engine 20 does not wait until the complete TCP header is available before beginning the NAT operations. Instead, the NAT engine 20 is configured to begin the NAT operations substantially immediately after the TCP source and destination port numbers of packet 40 are available. In other words, the NAT operations begin approximately at, or immediately after,  $T_2$  and are performed in parallel with the forwarding operations.

ACLs are, in essence, sets of commands grouped together by a number or name that are used to filter traffic entering or leaving an interface of a network device, such as router 10. ACLs may be used to filter inbound traffic (as the traffic comes into an interface) or outbound traffic (before the traffic exits an interface) and, in such circumstances, are referred to as inbound and outbound ACLs, respectively. For both inbound and outbound ACLs, the IP addresses specified in the ACL depend on the interface where the ACL is applied. These IP addresses must be valid on the specific interface to which the ACL is attached, regardless of NAT. Additionally, ACL filtering takes precedence over NAT. That is, an ACL is evaluated first and then a NAT rule is applied to the packet.

The ACL operations at ACL engine 25 include ingress filtering of packet 40 and the identification of rules that may be applicable to packet 40, with reference to NAT operations. More specifically, the forwarding engine 15 is configured to determine the egress interface for packet 40. As such, the ACL engine 25 does not perform the actual field translations (because it does not know the egress port), but rather determines or sets one or more ACL rules for use by resolution engine 30

5

in performing the ACL filtering, if applicable. The ACL engine 25 provides an ACL result 90 to resolution engine 30 that identifies the one or more ACL rules. Specific filtering cases may include, for example, instructions to punt to supervisor, bypass NAT, drop, etc. The ACL result 90 may have a number of different formats. In certain examples, the ACL result 90 may be one or more bits that are forwarded to, and used by, the resolution engine 30.

The ACL operations of ACL engine 25 are performed using one or more pieces of the previously received L3 and/or L4 information, as well as some additional L4 information that is not available until  $T_3$ . This additional L4 information includes the TCP flags. As such, in the example of FIG. 1, the ACL engine 25 is configured to begin the ACL operations substantially immediately after the TCP flags of packet 40 are available. In other words, the ACL operations begin approximately at, or immediately after,  $T_3$  and are performed in parallel with the forwarding and NAT operations.

In summary, there are three separate parallel processing paths (i.e., forwarding, NAT, and ACL) that can each be independently started when the last piece of relevant information becomes available. As used herein, the relevant information is the information that is used in the respective processing operations. As such, the relevant information for the forwarding operations is the IP source and destination addresses, the relevant information for the NAT operations is the TCP source and destination ports, and the relevant information for the ACL operations is the TCP flags.

Forwarding engine 15, NAT engine 20, and ACL engine 25 are each represented in FIG. 1 by an elongated block. The length of each block generally represents the relative time duration needed to complete the operations performed in the respective block. Therefore, as shown in FIG. 1, the forwarding operations take longer to complete than the NAT operations, while the NAT operations take longer to complete than the ACL operations. Therefore, by starting each of the forwarding, NAT, and ACL operations in the above described order as soon as the relevant information becomes available, the results of the three parallel operations can be provided to resolution engine 30 at substantially the same time, or at least without significant delays incurred during serialized operations, thereby increasing efficiency and reducing latency.

In the example of FIG. 1, the resolution engine 30 is configured to use the results 80, 85, and 90 from the forwarding engine 15, NAT engine 20, and ACL engine 25, respectively, to actually implement routing, ACL filtering, and NAT, as applicable. In other words, the resolution engine 30 is configured to leverage the information obtained during the parallel processing operations to implement (carry out) a routing decision and generate a routing result 100. The routing decision result 100 may take a number of different forms but may include, for example: (1) forwarding the packet 40 to a certain internal port (i.e., so NAT is not performed), (2) forwarding the packet 40 to a certain external port (i.e., so NAT is performed), (3) diverting the packet 40 to software for dynamic entries installment/removal, (4) diverting the packet 40 to software for software NAT, (5) dropping the packet 40, etc.

As noted, the results 80, 85, and 90 may each be one or more bits that are provided to the resolution engine 30. As such, in certain example, the routing result 100 is a multi-bit (e.g., two bit) output that is used for subsequent NAT.

In the example of FIG. 1, the NAT result 85 is qualified by the forwarding result 80 in that the forwarding result 80 includes an indication of whether the packet 40 is to undergo a NAT crossing. This indication represents the NAT configuration as either: NULL, INSIDE, or OUTSIDE. The same or different qualification may apply to specific NAT ACL rules

6

deployed to steer packet 40 to software. Also in the example of FIG. 1, when the packet has been fully qualified and a NAT is performed, the NAT counter(s) 35 are incremented to provide accurate reporting of the NAT operations.

Furthermore, special ACLs may be used to send ("punt") packet 40 to a processor (not shown in FIG. 1) for performance of some NAT services. For example, in dynamic NAT on a TCP flow, software is used to dynamically allocate a global IP address from a pool. This relies upon a snoop of the TCP connection set and reset. In certain examples of FIG. 1, the ACL entry is simplified in that a TCP flow coming from a NAT inside interface with a TCP SYN, ACK or FIN flag set is punted to the processor. An efficient method will only punt packets to the processor when the packets are to cross a NAT border. In such an example, the ACL result 90 carries a qualify bit (qualify\_with\_NAT), and the final resolution honors the ACL action, based on NAT crossing criteria.

Another example of a type of packet that should be sent to a processor is a packet for which hardware cannot perform the NAT, such as packets implemented in accordance with the File Transfer Protocol (FTP). Again, a simple ACL and final resolution can achieve an efficient implementation for punting such packets to the processor.

As shown, the NAT counter(s) 35 are placed after the resolution engine 30 and are attached to the NAT translation rule so as to effectively count NAT packets. The counters are used in cases of dynamic NAT in order to age out stale entries from the NAT table.

FIGS. 2A and 2B illustrate a flowchart of a method 120 in accordance with examples presented herein. For ease of description, method 120 is described with reference to FIG. 1. Method 120 begins at 125 where the head (beginning) of a packet 40 is received at an ingress port of router 10. At 130, the incoming packet 40 is monitored for L3 information, including the IP source and destination addresses of the packet. At 135, a determination is made as to whether the IP source and destination addresses of packet 40 have been received. If the IP source and destination addresses have not been received, the method 120 continues to monitor the packet 40. If it is determined at 135 that the IP source and destination addresses have been received, then at 140 the forwarding operations of forwarding engine 15 are performed. The forwarding operations generate a forwarding result 80 that, as noted above, identifies the egress interface for packet 40 and whether the packet 40 should undergo NAT. At 145, the forwarding result 80 is provided to resolution engine 30.

While the forwarding operations are performed at 140, the incoming packet 40 is monitored for the availability of the TCP source and destination port numbers at 150. At 155, a determination is made as to whether the TCP source and destination port numbers of packet 40 have been received. If the TCP source and destination port numbers have not been received, monitoring of the packet 40 continues. If it is determined at 155 that the TCP source and destination port numbers have been received, then at 160 the NAT operations of NAT engine 20 are performed. The NAT operations generate a NAT result 85 that, as noted above, identifies one or more NAT rules for possible application to packet 40. At 165, the NAT result 85 is provided to resolution engine 30.

While the NAT operations are performed at 160, the incoming packet 40 is monitored for the availability of the TCP flags at 170. At 175, a determination is made as to whether the TCP flags of packet 40 have been received. If the TCP flags have not been received, monitoring of the packet 40 continues. If it is determined at 175 that the TCP flags have been received, then at 180 the ACL operations of ACL engine 25 are per-

formed. The ACL operations generate an ACL result **90** that, as noted above, identifies one or more ACL rules by resolution engine **30** in performing ACL filtering. At **185**, the ACL result **90** is provided to resolution engine **30**.

At **190**, a determination is made as to whether all of the forwarding, NAT, and ACL results have been received at resolution engine **30**. If all results have not been received, the method **120** waits at **195**. Once all results have been received, the resolution engine **30** implements the routing decision at **200** and performs the ACL filtering and the NAT, as applicable, to generate the routing result **100**.

FIG. 3 illustrates another example arrangement of a network device **210** which, in this example, is a router. The router **210** of FIG. 3 includes a forwarding engine **215**, a NAT engine **220**, an ACL engine **225**, a resolution engine **230**, and NAT counter(s) **235**.

It is to be noted that FIG. 1 illustrates an implementation where the ACL operations are performed in a shorter time period than the NAT operations. As such, because the NAT operations are commenced prior to the ACL operations, the configuration of FIG. 1 results in the NAT result **85** and the ACL result **90** being provided to the resolution engine **30** at substantially the same time. In the example configuration of FIG. 3, the ACL operations and NAT operations are performed in substantially the same amount of time. As such, NAT engine **220** and ACL engine **225** are shown in FIG. 3 as having substantially the same length.

Router **210** includes a plurality of network interface ports (not shown in FIG. 3) where a packet **40** (described above) is received at an ingress port. As noted above, the information contained in packet **40** will become available for use by router **210** at different times. FIG. 3 also includes the timeline **70** that illustrates when various pieces of information in packet **40** become available for use by router **210**.

FIG. 3 illustrates an example arrangement in which the parallel packet processing operations of forwarding, NAT, and ACL are performed by forwarding engine **215**, NAT engine **220**, and ACL engine **225**, respectively. As described above, forwarding operations are performed using the IP source and destination addresses of packet **40**, which are received and available at  $T_1$ , prior to the receipt and availability of the L4 information (e.g., TCP header). As such, the forwarding engine **215** is configured to begin the forwarding operations substantially immediately after the IP source and destination addresses of packet **40** are available (i.e., at  $T_1$ ). At the conclusion of the forwarding operations, the forwarding engine **215** provides a forwarding result **280** to the resolution engine **230**. The forwarding result **280** identifies the egress interface for packet **40** and whether the packet **40** should undergo NAT.

Similar to the example of FIG. 1, the NAT operations of NAT engine **220** do not include the actual translation of fields in packet **40**. Rather, the NAT operations of NAT engine **220** include the generation of one or more NAT rules that may be applicable to packet **40** if the packet is to be routed from an internal interface to an external interface. More specifically, the forwarding engine **215** is configured to determine the egress interface for packet **40**, thereby determining if the packet is to undergo a NAT crossing. As such, the NAT engine **220** does not perform the actual field translations (because it does not know if a NAT crossing will occur), but rather determines or sets one or more NAT rules for use by resolution engine **230** in performing the NAT, if applicable. The NAT engine **220** provides a NAT result **285** to resolution engine **230** that identifies the one or more NAT rules.

The NAT operations of NAT engine **220** are performed using the IP source and destination address of packet **40**

available at  $T_1$ , the protocol field in the IP header), as well as some additional L4 information that is not available until  $T_2$ . This additional L4 information includes the TCP source and destination port numbers. It is to be noted that the TCP source and destination port numbers are received and available before the complete TCP header is received. As such, in the example of FIG. 3, the NAT engine **220** does not wait until the complete TCP header is received before beginning the NAT operations. Instead, the NAT engine **220** is configured to begin the NAT operations substantially immediately after the TCP source and destination port numbers of packet **40** are available (i.e., at  $T_2$ ).

As noted above, the NAT operations of NAT engine **220** and the ACL operations of ACL engine **220** in FIG. 3 take approximately the same amount of time to complete. However, also as noted, the information used to perform the ACL processing is received after the information used to perform the NAT processing. As such, ACL processing cannot begin until at least a period of time (i.e., the time between  $T_2$  and  $T_3$  in timeline **70**) after start of the NAT processing. As such, any result of the ACL processing will not be available until after the NAT result **285** and the forwarding result **280**. That is, the length of the ACL processing introduces a delay into the routing path where the resolution engine **230** would have the forwarding result **280** and the NAT result **285**, but not the ACL result. Such a delay inherently increases the latency of router **210**.

To prevent the duration of the ACL processing from increasing the latency of router **210**, the arrangement of FIG. 3 is configured to bypass the ACL engine **225**. More specifically, in the example of FIG. 3, the raw (unprocessed) TCP flags **65** are provided to the resolution engine **230** upon becoming available at  $T_3$ . Additionally, the NAT result **285** includes, along with the one or more NAT rules, one or more TCP flag qualifications. That is, the NAT rules and/or application thereof by resolution engine **230** are qualified (i.e., are adjusted based on) the TCP flags **65**. As such, the resolution engine **230** can implement ACL filtering based on these qualifications, and does not need to wait for the completion of the ACL operations and an ACL result. The TCP qualifications may take different forms such as, for example, instructions to put to the supervisor (i.e., punt if a TCP.SYN flag is set), copy to supervisor (i.e., copy if a TCP.RST flag is set), copy to supervisor (i.e., copy if TCP.FIN is set), drop if there is an illegal combination of TCP flags, etc.

In the example of FIG. 3, the resolution engine **230** is configured to use the results **280** and **285** from the forwarding engine **215**, NAT engine **220**, respectively, as well as the TCP flags to actually implement ACL filtering, NAT and forwarding. In other words, the resolution engine **230** is configured to leverage the information obtained during the parallel processing operations to implement (carry out) a routing decision and generate a routing result **300**. Similar to the example of FIG. 1, the routing result **300** may take a number of different forms but may include, for example: (1) forwarding the packet **40** to a certain internal port (i.e., such that NAT is not performed), (2) forwarding the packet **40** to a certain external port (i.e., such that NAT is performed), (3) diverting the packet **40** to software for dynamic entries installment/removal, (4) diverting the packet **40** to software for software NAT, (5) dropping the packet **40**, etc.

In the example of FIG. 3, the NAT result **285** is qualified by the TCP flags **65** as well as the forwarding result **280** that determines if a NAT crossing occurs. The same or different qualification may apply to specific NAT ACL rules deployed to steer packet **40** to software. Also in the example of FIG. 3, when the packet **40** has been fully qualified and a NAT is



performed, the NAT counter(s) **235** are incremented to provide accurate reporting of the NAT operations.

FIGS. 4A and 4B illustrate a flowchart of a method **320** depicting operational flow in accordance with the configuration of FIG. 3. Method **320** begins at **325** where the head of a packet **40** is received at an ingress port of router **210**. At **330**, the incoming packet **40** is monitored for L3 information, including the IP source and destination addresses of the packet. At **335**, a determination is made as to whether the IP source and destination addresses of packet **40** have been received. If the IP source and destination addresses have not been received, the method **320** continues to monitor the packet **40**. If it is determined at **335** that the IP source and destination addresses have been received, then at **340** the forwarding operations of forwarding engine **215** are performed. The forwarding operations generate a forwarding result **280** that, as noted above, identifies the egress interface for packet **40** and whether the packet **40** should undergo NAT. At **345**, the forwarding result **280** is provided to resolution engine **230**.

While the forwarding operations are performed at **340**, the incoming packet **40** is monitored for the availability of the TCP source and destination port numbers at **350**. At **355**, a determination is made as to whether the TCP source and destination port numbers of packet **40** have been received. If the TCP source and destination port numbers have not been received, the monitoring of the packet **40** continues. If it is determined at **355** that the TCP source and destination port numbers have been received, then at **360** the NAT operations of NAT engine **220** are performed. The NAT operations generate a NAT result **285** that, as noted above, identifies one or more NAT rules for possible application to packet **40**. The NAT result **285** also includes one or more TCP flag qualifications. At **365**, the NAT result **285** is provided to resolution engine **230**.

While the NAT operations are performed at **360**, the incoming packet **40** is monitored for the availability of the TCP flags at **370**. At **375**, a determination is made as to whether the TCP flags **65** of packet **40** have been received. If the TCP flags **65** have not been received, the method **320** continues to monitor the packet **40**. If it is determined at **375** that the TCP flags **65** have been received, then at **380** the raw TCP flags **65** are provided to the resolution engine **230**.

At **390**, a determination is made as to whether all of the forwarding result **280**, the NAT result **285**, and the TCP flags **65** have been received at resolution engine **230**. If all of this information has not been received, the method **320** waits at **395**. Once all of this information has been received, the resolution engine **230** implements the routing decision at **400** and performs the ACL filtering and the NAT, as applicable, to generate the routing result **300**.

It is to be appreciated that the length of the ACL operations may vary depending on various criteria. For example, ACL operations may include operations such as matching ranges of TCP ports, matching security groups, matching compressed values of IP addresses, etc. In certain examples, the ACL operations may be performed rapidly. However, in examples where scalability is important, the derivations can incur some substantial latency because they use one or multiple additional table lookups.

It is to be appreciated that the operations of FIGS. 2 and 3 are not mutually exclusive and may be performed within the same device. That is, a single router or other networking device may be configured to operate as shown and described with reference to FIGS. 1 and 2 and as shown and described with reference to FIGS. 3 and 4, under different circumstances.

L3 and L4 headers each have a checksum that operates as a safety mechanism against data corruption. As such, if information in an L3 or L4 header is changed through, for example, a NAT, then the checksum should also be changed. In certain examples, a checksum can be updated based on an incremental update technique where, instead of calculating a completely new checksum based on all fields, a checksum is only calculated for the changed fields. For example, in an arrangement where NAT is performed to change an IP source address, an incremental checksum is created based only on the difference between the new and old IP source addresses.

In conventional arrangements, an incremental checksum is computed by a re-write engine based on the ingress (original) information as well as the egress (new) information (e.g., the new and original IP source addresses). In such conventional arrangements, a re-write engine obtains the ingress information through a table access operation. However, this table access operation takes a certain period of time to complete that accordingly increases the latency of the packet routing operations. FIG. 5 is a schematic diagram illustrating example elements of a networking device in which an incremental checksum may be computed without obtaining the original information through a table access.

More particularly, in the example of FIG. 5 the networking device includes an ingress checksum module **425** that computes an intermediate checksum **430** upon the ingress of a packet. This intermediate checksum **430** is logically the same as computing a difference between the checksum in the packet and the ingress information.

The intermediate checksum **430** is provided to a re-write engine **450** at the egress. A pointer **435** is passed to the NAT table **440**. As a result, re-write engine **450** is provided with the egress information (i.e., the new information that was changed through the NAT operation, and which is the cause for the incremental checksum). Accordingly, the re-write engine **450** has the intermediate checksum **430** and the egress information **445**. The re-write engine **450** is configured to perform an operation that is logically the same as computing a sum **455** of the intermediate checksum **430** and the egress information **445**. This resulting sum **455** is the incremental checksum value that can then be written into the packet to update the checksum. As such, in the example of FIG. 5, the incremental checksum **455** is computed without the re-write engine **450** having to obtain the ingress information, thereby reducing the time needed to perform the checksum update operations. These incremental checksum calculations and re-write operations may occur in parallel with the resolution operations of FIGS. 1 and 3.

FIG. 6 is a flowchart of a method **470** to compute an incremental checksum after a change of a source IP address in accordance with examples presented herein. To facilitate understanding of this example, simplified numerical values are provided. It is to be appreciated that these values are merely for purposes of illustration and do not reflect actual values used in practice.

Method **470** begins at **475** wherein a packet that includes a checksum value of ten (10) and a source IP address value of three (3) is received at an ingress. At **480**, a difference between the checksum value of 10 and the source IP address value of 3 is computed, yielding a value of seven (7). This value of 7 is the intermediate checksum value. At **485**, the intermediate checksum value 7 is provided to a re-write engine.

At **490**, a pointer is passed to a NAT table and, as a result, at **495** the new source IP address is provided to the re-write engine. In this example, the new source IP address value is five (5). At **500**, the re-write engine computes a sum of the

## 11

intermediate checksum value 7 and the new source IP address value 5 to obtain a value of twelve (12). This value of 12 is the incremental checksum value that can then be written into the packet to update the checksum.

FIG. 7 is a block diagram of a networking device 510 in accordance with examples presented herein. Networking device 510 may be, for example, a router, a multi-layer switch, etc.

As shown, networking device 510 comprises a plurality of network interface ports 515(1)-515(N), a processor 520, a command-line interface (CLI) 525, a memory 530, and a switch fabric 545. The memory 530 comprises, among other elements, a NAT table 535 and forwarding tables 540. Switch fabric 545 comprises, among other elements, a forwarding engine 550, a NAT engine 555, an ACL engine 560, one or more NAT counter(s) 565, a resolution engine 570, and a re-write engine 575. The memory 540 may reside within the switch fabric 545.

As noted above, the various examples of FIGS. 1 and 2, FIGS. 3 and 4, and FIGS. 5 and 6 are not mutually exclusive. As such, the networking device 510 and, more particularly, the forwarding engine 550, NAT engine 555, ACL engine 560, NAT counter(s) 565, resolution engine 570, and re-write engine 575 may each be configured to operate in accordance with any of the above examples.

The memory 530 may comprise read only memory (ROM), random access memory (RAM), magnetic disk storage media devices, optical storage media devices, flash memory devices, electrical, optical, or other physical/tangible memory storage devices. Processor 520 is, for example, a microprocessor or microcontroller. In the example of FIG. 7, the forwarding engine 550, NAT engine 555, ACL engine 560, NAT counter(s) 565, resolution engine 570, and re-write engine 575 are all implemented in hardware (i.e., they are hardware-based elements, such as digital logic gates in one or more application-specific integrated circuits (ASICs)). In other examples, one or more of these elements may be implemented partially or fully in software.

FIG. 8 is a high-level flowchart of a method 600 in accordance with examples presented herein. Method 600 begins at 605 where a packet is received at an ingress port of a networking device. At 610, a forwarding result that identifies an egress port for the packet is generated. At 615, in parallel with the generating of the forwarding result, a NAT result is generated that identifies one or more NAT rules for possible application to the packet. At 620, a routing decision result is generated at the resolution engine based on the forwarding result and the NAT result.

Presented herein are techniques to reduce latency in multiple stages of the NAT processing in a networking device such as a multilayer switch or router. In particular, the techniques leverage parallel forwarding, NAT and ACL processing, followed by a fast stage of final merging to determine the final routing decision result. The techniques also involve processing while parsing to reduce the store and forward latency of full packet headers, may use post qualification to start processing before receiving all packet data, and may use an incremental checksum calculation to minimize re-write latency.

The above description is intended by way of example only. What is claimed is:

1. A method comprising:

receiving a packet at an ingress port of a network device, generating a forwarding result that identifies an egress port for the packet;

generating, in parallel with the generating of the forwarding result, a network address translation (NAT) result

## 12

that identifies one or more NAT rules for possible application to the packet, wherein generating the NAT result comprises determining sets of NAT rules without performing an address translation; and

generating a routing decision result based on the forwarding result and the NAT result,

wherein the generating of the forwarding result is initiated prior to the generating of the NAT result.

2. The method of claim 1, further comprising:

generating, in parallel with the generating of the forwarding result and the NAT result, an access control list (ACL) result that identifies one or more ACL rules; and generating the routing decision result based on the forwarding result, the NAT result, and the ACL result.

3. The method of claim 1, wherein the packet is a Transmission Control Protocol (TCP) packet, and further comprising:

obtaining one or more TCP flags; and

generating the routing decision result based on the forwarding result, the NAT result, and the TCP flags.

4. The method of claim 1, wherein the packet comprises an Internet Protocol (IP) header that includes an IP source address and an IP destination address, and a TCP header that includes a TCP source port number, a TCP destination port number, and TCP flags, further comprising:

receiving the IP source address and the IP destination address prior to receipt of the TCP header; and

initiating the generating of the forwarding result prior to receipt of the TCP header.

5. The method of claim 4, further comprising:

receiving the TCP source port number and the TCP destination port number prior to receipt of the TCP flags; and initiating the generating of the NAT result prior to receipt of the TCP flags.

6. The method of claim 1, further comprising:

generating an intermediate checksum based on information in the packet when the packet is received at the ingress port;

forwarding the intermediate checksum to a re-write engine;

determining that a value of a selected field in the packet that is changed as a result of a NAT operation;

forwarding a new value for the selected field to the re-write engine; and

generating, based only on the intermediate checksum and the new value for the selected field, an incremental checksum for addition to the packet at the egress port.

7. The method of claim 6, wherein generating the intermediate checksum comprises:

computing a difference between a checksum in the packet when it is received at the ingress port and an original value for the selected field in the packet.

8. The method of claim 6, wherein generating the incremental checksum comprises:

computing a sum between the intermediate checksum and the new value for the selected field.

9. The method of claim 1, further comprising:

determining whether the network address translation is performed depending on whether the egress port for the packet is an external port or an internal port.

10. An apparatus comprising:

one or more network ports;

a processor coupled to the one or more network interface ports, wherein the processor is configured to:

receive a packet at an ingress port;

generate a forwarding result that identifies an egress port for the packet;

## 13

generate, in parallel with the generating of the forwarding result, a network address translation (NAT) result that identifies one or more NAT rules for possible application to the packet, wherein the NAT result is generated by determining sets of NAT rules without performing an address translation; and

generate a routing decision result based on the forwarding result and the NAT result.

11. The apparatus of claim 10, wherein the processor is further configured to:

generate, in parallel with the generation of the forwarding result and the NAT result, an access control list (ACL) result that identifies one or more ACL rules; and  
generate the routing decision result based on the forwarding result, the NAT result, and the ACL result.

12. The apparatus of claim 10, wherein the packet is a Transmission Control Protocol (TCP) packet, and wherein the processor is configured to:

obtain one or more TCP flags; and  
generate the routing decision result based on the forwarding result, the NAT result, and the TCP flags.

13. The apparatus of claim 10, wherein the packet comprises an Internet Protocol (IP) header that includes an IP source address and an IP destination address, and a TCP header that includes a TCP source port number, a TCP destination port number, and TCP flags, and wherein the processor is further configured to:

receive the IP source address and the IP destination address prior to receipt of the TCP header; and  
initiate the generation of the forwarding result prior to receipt of the TCP header.

14. The apparatus of claim 13, wherein the processor is further configured to:

receive the TCP source port number and the TCP destination port number prior to receipt of the TCP flags; and  
initiate the generating of the NAT result prior to receipt of the TCP flags.

15. The apparatus of claim 10, wherein the processor is further configured to:

generate an intermediate checksum based on information in the packet when the packet is received at the ingress port;

forward the intermediate checksum to a re-write engine; determine that a value of a selected field in the packet that is changed as a result of a NAT operation;

forward a new value for the selected field to the re-write engine; and

generate, based only on the intermediate checksum and the new value for the selected field, an incremental checksum for addition to the packet at the egress port.

16. One or more non-transitory computer readable storage media encoded with software comprising computer executable instructions and when the software is executed operable to:

receive a packet at an ingress port of a network device,

## 14

generate a forwarding result that identifies an egress port for the packet;

generate, in parallel with the generation of the forwarding result, a network address translation (NAT) result that identifies one or more NAT rules for possible application to the packet, wherein the NAT result is generated by determining sets of NAT rules without performing an address translation; and

generate a routing decision result based on the forwarding result and the NAT result.

17. The non-transitory computer readable storage media of claim 16, further comprising instructions operable to:

generate, in parallel with the generation of the forwarding result and the NAT result, an access control list (ACL) result that identifies one or more ACL rules; and  
generate the routing decision result based on the forwarding result, the NAT result, and the ACL result.

18. The non-transitory computer readable storage media of claim 16, wherein the packet is a Transmission Control Protocol (TCP) packet, and further comprising instructions operable to:

obtain one or more TCP flags; and  
generate the routing decision result based on the forwarding result, the NAT result, and the TCP flags.

19. The non-transitory computer readable storage media of claim 16, wherein the packet comprises an Internet Protocol (IP) header that includes an IP source address and an IP destination address, and a TCP header that includes a TCP source port number, a TCP destination port number, and TCP flags, further comprising instructions operable to:

receive the IP source address and the IP destination address prior to receipt of the TCP header; and  
initiate the generation of the forwarding result prior to receipt of the TCP header.

20. The non-transitory computer readable storage media of claim 19, further comprising instructions operable to:

receive the TCP source port number and the TCP destination port number prior to receipt of the TCP flags; and  
initiate the generating of the NAT result prior to receipt of the TCP flags.

21. The non-transitory computer readable storage media of claim 16, further comprising instructions operable to:

generate an intermediate checksum based on information in the packet when the packet is received at the ingress port;

forward the intermediate checksum to a re-write engine; determine that a value of a selected field in the packet that is changed as a result of a NAT operation;

forward a new value for the selected field to the re-write engine; and

generate, based only on the intermediate checksum and the new value for the selected field, an incremental checksum for addition to the packet at the egress port.

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